

### CALL REQUIREMENTS

Call Title: Teaching of Virtual Reality in tourism and the dissemination of heritage

Contact person: Mario Alaguero Rodríguez

Department: History, Geography and Communication

Category:  Researcher

Others

Workday:  Full time

Part time

Aim:

- 3D modeling of heritage. Textured and environment.
- 3D rendering optimization
- Video game programming
- Video recording and editing (360° and stereoscopic)
- Sound post production

Requirements of the candidate:

- Experience in 3D modeling and heritage texturing
- Experience in recording and post-production of sound in audiovisuals
- 3D rendering expertise
- Visual programming experience: Unity, Unreal Engine and other programming languages
- Corporate communication experience
- Training in audiovisual communication and sound
- Experience in disseminating heritage (lectures, teaching, conferences ...)
- 2D and 3D animation expertise
- Knowledge in creating virtual reality applications

Duration: 10

Gross monthly remuneration: 912 €

Application submission deadline: 11/09/2020-21/09/2020

Documents to be provided: ID card

Copy of the university degree required in the call

Curriculum Vitae